

“Virtual Reality” Camporee

Patrol/Crew Guide

May 3-5, 2019 - Alivrne HS Forest, Hudson, NH

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I. Event Description

Welcome to the “Virtual Reality” Camporee. This Camporee is an exciting contest of Patrol/Crew teamwork and Scouting skills. You will hike around a course through the woods visiting several Stations along the way. At each station, you will have one or more tasks to complete. You will need to use your collective knowledge, teamwork, leadership, and Scout spirit to beat the challenges and score high points.

II. Registration

All registrations are online at <http://nhscouting.org/districts/arrowhead/>. To better plan staffing levels and supplies, **WE NEED YOU TO PRE-REGISTER**. Give us your best estimate of Scouts and Patrols/Crews your unit will be bringing. Early registration will give you some benefits:

- Discounted rate! (A Scout is Thrifty)
- Better choice of which ChuckWagon station you will be running.
- Better choice of campsite (do you want to be in the forest, or on the field?)

III. Fees and Payment

The fees for the camporee cover costs such as site fees, permits, supplies for stations, event patches, trophies, Porta-Potties, and other assorted costs that are incurred by the event. The fees for this camporee are as follows:

- Register by **April 5, 2019** for **DISCOUNTED** rate (A Scout is Thrifty!):
 - Save \$3 per Scout, Leader or Adult!
- Register by **April 21, 2019** for **STANDARD** rate:
 - \$15/Scout, \$10/Leader, \$8/Adult
- Register after **April 21, 2019** for **LATE** rate (\$5 late fee):
 - \$20/Scout, \$15/Leader, \$13/Adult

IV. Scout Spirit

Scout Spirit is important to the success of each Patrol/Crew. Each Patrol/Crew should come prepared with a Name, a Flag, and a Cheer. These should reflect the Patrol/Crew as a whole, as well as Scouting Values. Each member of the Patrol/Crew should be involved in each aspect. As you go from Station to Station, youth leaders should be encouraging their group to keep their spirits up. (A song or cheer can help with this!) Your Scout Spirit will affect your score in each station.

You are expected to abide by the Scout Oath, Scout Law and the Outdoor Code while attending Camporee. Please show respect to our hosts, Camporee Staff, adult leaders, and other Scouts.

V. Annual Health and Medical Records

Every person (Youth, Adult, Visitor) visiting the Camporee **MUST** have a valid Annual Health and Medical Record (aka Med Form) signed within the past year. Only **Parts A & B** are required. Part C (which requires a doctor's signature) is not required for this event.

Med Forms will be collected at Registration on Friday night. Please submit your forms in an unsealed envelope (such as a manila full-page envelope) and only include forms for those who are attending. These will be returned to the Unit at check-out.

Medications are the responsibility of the Unit Leader.

VI. Facilities

Location: Alvirne High School is located on Route 102 in Hudson, NH. The address is 211 Derry Rd, Hudson, NH. There will be signs directing you to parking when you arrive. For directions, see [Appendix D](#). The area has both a large field where Chuckwagon Derby will take place, as well as a wooded area where we will be camping.

Water: There is a water source at the "RED SHED" behind the Hills House. Units should be prepared to cart water from the water source to their campsites. Units should bring appropriate containers for this purpose, and a garden wagon would be very helpful

Trash: There will be no trash cans provided. All trash is the responsibility of the unit and must be carried out with you and disposed of off-site. Return the area back to how it was found (Leave No Trace).

Fires: Units wishing to make a fire **MUST** bring a fire pit. There are to be no ground fires anywhere on site. All fires must be in a metal pit elevated at least 6" off the ground with bricks, cinder blocks, or similar materials. Fire buckets should be in place. Fires must be dead out before turning in for the night. You must take your ashes out with you. Return the area back to how it was found (Leave No Trace).

Porta-Potties: We will have porta-potties on site. Do not throw any trash into the Porta-Potties.

VII. Webelos Invitation

Troops and Crews are welcome to invite Webelos/AOLs to join them to campout Friday night. Unit leaders should contact Packs to extend an invitation. Webelos/AOLS should plan on attending Chuck Wagon on Saturday. They will then depart after the Chuck Wagon is finished.

Packs sending Webelos/AOLs should register at the "Camping Out" link. There are no fees for Webelos/AOLs attending the Camporee since they will register for Chuck Wagon.

Unit leaders should take the time to properly communicate with the Packs to confirm they are coming, as well as to ensure they have enough details and gear to be prepared for stations and overnight at the Camporee.

VIII. Totin' Chips and Firem'n Chits

Due to the nature of some stations, we are requesting Scouts bring their Chips and Chits with them and have them available to present the Mayors as necessary. Please plan ahead to conduct this training for Scouts who have not yet earned them.

IX. Stations and Mayors

Every station will test the skills and teamwork of the Patrols/Crews. You will be assigned a starting station. After that, stations may be visited in any order.

All Scouts should **receive permission** before entering a station. Traditionally, when ready to enter a station, the Patrol/Crew will all shout in unison "May we please have permission to enter the station." Each station will have a Mayor wearing a red sash who will give permission to enter.

The Mayor is in charge of station and is the final arbiter of any conflicts concerning the scoring at that station. The Camporee Chairman is the final arbiter of any conflicts concerning a patrol's overall score and ranking. Since no adults are allowed in stations, any arbitration must be initiated and conducted by the Patrol Leader/President.

At each station, make sure you understand the challenge that is to be completed. If you do not understand what is expected, ask questions! Patrols/Crews should take a bit of time before embarking upon the challenge to form a plan.

Some of the things that contribute to your success (and score):

- Patrols/Crews work together
- Each Scout contributes ideas and efforts
- Scouts follow the direction of their youth leader (ie, Patrol Method)
- Scouts demonstrate Scout Spirit & a positive attitude!

Remember, time is a limited resource. There will be enough time to visit every station, but only if you do not linger too long at any one station. Sometimes, it is better to accept a partial score at a difficult station, then to miss another station entirely.

Once the stations close, it is the responsibility of the Patrol Leader/President to turn in the scorecard to HQ no later than 20 minutes after stations close. Please do not delay as this makes it difficult for staff to quickly and accurately calculate the results. Scorecards not turned in within the allotted time will result in a zero score.

X. Checking-In to Camporee

Please review this information closely. By **BEING PREPARED**, you will expedite your check-in process, getting you to the fun faster! Upon arrival, the SPL/President and SM/Advisor should report to HQ with the following paperwork:

- Completed Final Roster (see [Appendix E](#))
- Completed Med Forms in a full-page envelope
- Payment for any outstanding registration fees

- Checks made out to “Daniel Webster Council”
- Unfortunately, there are no refunds issued for no-shows. (We pay for potties & patches, whether or not you show up.)

Once staff has confirmed that your paperwork and payments are complete, you will be issued:

- Map with campsite location
- An updated schedule (which is always subject to change)
- Surveys for the SPL/President and SM/Advisor. Please turn these in at check-out.

XI. Vehicles & Parking

Gear vehicles may drop off equipment before 5pm on Friday. No vehicles may remain in the campsite areas after 5pm Friday. A parking team will direct all vehicles to the appropriate parking locations. Please respect the direction of these volunteers who have an important responsibility. If there is an issue, please park where you are directed and then address staff at HQ to resolve your issue. Gear vehicles may not return to the Campsite until AFTER 7am Sunday morning. A Scout is Trustworthy, so please honor these times rather than requiring Camporee staff to enforce it. Every vehicle MUST display a parking info sheet on the dashboard (see [Appendix D.](#))

XII. Movie

No movie this time. Please plan for a campfire with your Webelos/AOL Cubs. They will be camping with you Friday Night. Make them welcome, so when they cross over next year, they will join your troop!

XIII. Cracker Barrel

On Friday and Saturday evening, there will be a Cracker Barrel for all SPLs/Presidents and SMs/Advisors. This will be an opportunity for youth to ask questions and receive information from Camporee staff. We encourage adults to prompt their youth to ask questions rather than having adults talking to adults. If there is a pressing issue that an adult leader has, then they should approach Camporee staff separately to avoid detracting from the youth’s opportunity to lead.

Finally, we will be assigning stations for the Chuchwagon that will take place Saturday morning. **ALL PATROLS/CREW WILL RUN STATIONS AT CHUCKWAGON.**

XIV. Buglers & Chaplain’s Aides

At the same time as the Cracker Barrel, there will be meetings for Buglers and Chaplain’s Aides. Buglers will review the schedule for calls. Chaplain’s Aides will plan a Scout’s Own service that will take place just before the Saturday night Campfire.

XV. Campfire

There will be a Campfire held Saturday night. We will then have skits and songs as provided by the units. Any Scouts/Scouters wishing to perform a skit or song **MUST** register on the sign-up form at HQ by 5:30pm on Saturday. If, for any reason, your submission is not approved, Camporee Staff will contact you as soon as possible. There will be no skits/songs added after 5:30pm, including impromptu requests at the Campfire itself. Scouts will have an opportunity to develop a skit while visiting one of the stations earlier in the day.

XVI. Special Plans/Event/MacGuffin

We have two puzzles/games for the Patrols/Crews this time.

1. There will be an **inter**-Patrol/Crew activity for this camporee. At each station, each Patrol/Crew will receive a 'key'. They should figure out what to do with these keys on their own, without help from leaders/adults. "A Scout is a friend to all Scouts!"
2. Also, at each station, the Patrol/Crew will receive an AR Marker. When they turn in their scorecard at the end, they will get to solve the AR Puzzle.

XVI. Checking-out

This is a "Leave No Trace" event. All trash must be removed from your campsite and taken with you. Once your campsite is clear and has been swept for any debris, the SPL/President and a buddy should report to HQ to receive Med Forms as well as Camporee Patches. Each unit will receive one patch for each paid participant.

XVII. Fun

"If it's not fun, then you're doing it wrong." Remember that this Camporee should be a fun experience for all. If there is an obstacle that is keeping you or your unit from having fun, please let Camporee staff know. We will do our best to help you over, around, or under that obstacle so a good time can be had by all!

On behalf of Arrowhead District and all the Camporee Staff, we look forward to watching you create your Scouting Reality using your Scout Skills, Spirit and Values! **YOU ARE THE VIRTUAL REALITY!**

XVII. Appendices

The following appendices are information you may wish to share with all those attending. Note that any schedule information is subject to change. Changes will be communicated at Check-in and/or during the Cracker Barrels and announced as needed.

Appendix A: Camporee Schedule

(This schedule is a guideline and subject to change as needed)

Friday, May 3rd, 2019

5:00pm **Registration Opens**
6:30pm **Flag Lowering. (only Color Guard)**
7:00pm **Camp Fires at YOUR Campsite**
9:15pm **Cracker Barrel for SPLs/SMs, Presidents/Advisors**
 Chaplain's Aides Meeting
 Buglers Meeting
10:30pm **Taps**

Saturday, May 4th, 2019

7:00am **Reveille & Breakfast**
8:30am **Opening Ceremony & Announcements (CW Field)**
9:00am **Chuck Wagon Stations Open (all Scouts are required to attend!)**
11:45pm **Chuck Wagon Stations Close, Webelos/AOLs depart**
12:00pm **Lunch Break**
12:30pm **Camporee Stations Open**
5:00pm **Camporee Stations Close**
5:15pm **Flags (Color Guard required, others welcome)**
5:30pm **Dinner Break**
7:30pm **Campfire**
9:00pm **Cracker Barrel for SPLs/SMs, Presidents/Advisors**
10:30pm **Taps**

Sunday, May 5th, 2019

7:00am **Reveille & Breakfast**
9:00am **Closing Ceremony: Scout's Own & Camporee Results**
9:45am **Campsite inspection**
10:00am **Dismissal**

Appendix B: Equipment Lists

Please be prepared to carry your gear up to ¼ mile to your campsite. NOTE: you may lose points if you do not have the required gear!

Patrol/Crew Equipment List:

- Patrol/Crew Flag
- Roll of duct tape.
- Two (2) notebooks and two (2) pencils or pens
- A trash bag for all wood, paper, garbage. This is a pack in & pack out event!
- First Aid Kit to meet all requirements of first aid for First Class/Discovery Scout - include materials for slings and splints. Use the Patrol/Crew First Aid Kit from your Handbook as an example.
- **FOUR!** Staves suitable for lashing. (**Four** this time!)
- Camp Blanket/tarp for stretcher.
- One 6' piece of rope per Scout (know your knots!)
- Fire Starting kit – Tinder, Matches, in a Ziploc bag!
- Fieldbook, Handbook for “other” programs (Scouts, Venturers)
- Materials/supplies for skit

Equipment List for Each Scout

- Class A Uniform for Campfire & Sunday Closing
- Scout Spirit
- Scout Handbook/Handbook for Venturers
- The Ten Essentials for Outing (check your Handbook!)
- Proper footwear for rain and/or mud
- Cup and eating utensils
- Camp Chair
- Sleeping bag
- Pillow

Troop/Crew Equipment List

- Completed Roster
- Medical Forms
- Tents
- Dining fly
- Garden cart to transport water jugs (optional)

Special Troop info

- Chaplains Aide should bring a reading or song.
- Bugler should bring a bugle or trumpet.

Appendix C: Patrol Flag Scoring

Leaders Please pass this info to the Senior Patrol Leader to disseminate to the Patrol Leaders.

Your patrol flag will be judged on the following:

1. **Unit number**
2. **Patrol Name**
3. **Originality** – The flag should tell something about your Patrol.
4. **Unique** – The flag should have the names of all members on it.
5. **Suitability** – the flag is meant to go with you everywhere. Your flag could be a brick, but how long will you want to carry it? It could be 20 feet by 20 feet, but how will you display it?
6. **Durability** – Your flag could be made of cake. That will work great, unless it gets left out in the rain.
7. **Workmanship** – The flag must be home made by the patrol members.

Appendix D: Directions & Parking Info Sheet

For GPS, please use “211 Derry Rd, Hudson, NH”.

- Get to Rte 102 in Hudson, look for the High School.
- Across from the High School, look for signs.
- **Follow camporee signs for entrance to parking!**

-----FOLD HERE, DISPLAY BOTTOM HALF ON DASHBOARD-----

DRIVER NAME: _____

DRIVER CELL PHONE: _____

UNIT TYPE & NUMBER: _____

ADULT LEADER: _____

Appendix E: Final Camporee Roster

To be turned in at Camporee Check-in. Max 8 Scouts/Patrol

	Scout Name	Patrol Name
1		
2		
3		
4		
5		
6		
7		
8		
9		
10		
11		
12		
13		
14		
15		
16		
17		
18		
19		
20		
21		
22		
23		
24		
Adult		
Adult		
Adult		
Adult		
Adult		

(Make extra copies as needed)

Appendix F: Mail-in Camporee Registration and Payment

It is strongly recommended to register ONLINE at <http://nhscouting.org/districts/arrowhead> rather than mailing-in. If you wish to mail in your registration, it MUST be postmarked by the deadline dates to receive the appropriate discount. Camporee staff are not responsible for late/lost mail-in registrations.

Unit type and number: _____

Unit contact name: _____

E-mail address: _____

Phone (home) _____ (mobile) _____

Number of patrols attending: _____ Will your Bugler be attending? _____
Will your Chaplains Aide be attending? _____

Number camping:

Scouts _____ Adults _____

Number of Scouts attending: _____ × \$15 = _____

Number of Leaders attending: _____ × \$10 = _____

Number of Adults attending: _____ × \$8 = _____

Early Discount (before. April 8th) _____ # persons × \$3 = - _____ (subtract!)

Late payment (after. April 21st) _____ # persons × \$5 = + _____ (add)

Total cost: _____

So we can plan space for you, please let us know the following about Webelos/AOL Cubs & parents **CAMPING WITH YOU**. Please remind your Webelos to register for the Chuckwagon ASAP so they know who will be coming!

Of Webelos Scouts _____ # of Webelos Adults _____ from Pack _____

Make checks payable to "Daniel Webster Council"

Mail registration and payment to: Ben Dibble, 7 Stevens Dr, Hudson, NH 03051